

2017 PYBSA Minors (9/10 year old) Rules

- 1) A complete game is six (6) innings, or four (4) innings after a time limit of 1 hour and 20 minutes. No time limit for starting an inning - if there is time left, the next inning will be started.
- 2) The first 3 innings will have a three (3) run limit; no limit innings 4-6. Ten run limit mercy rule after 4 complete innings.
- 3) Ten (10) players will play the field. If both coaches agree prior to game, a fifth outfielder may be used. Free defensive substitution, except pitchers will follow Dixie Youth rules.
- 4) All players should play at least six (6) defensive outs - penalty is a forfeit of game. See Protest rules at the bottom.
- 5) The batting lineup will consist of the entire roster for the duration of the game.
- 6) A game will be a forfeit if a team cannot field nine (9) players within 15 minutes after game time. A team can begin a game with (8) players and one (1) Pitching Machine player may be used to reach the minimum number of required players.
- 7) Intentional walks are allowed. If a coach would like to intentionally walk a player, they must notify the umpire and the player will go to first base. The pitcher does not have to pitch the ball.
- 8) Batters may not advance to first base on a dropped third strike. The bases are considered closed.
- 9) Baserunners must have contact with the base until the ball crosses the plate. Once the ball reaches the plate a runner may steal. If a runner leaves the base before the pitch reaches the plate, the base umpire will signal to indicate a violation has occurred. The opposing coach can appeal to the umpire if a player leaves early. The defensive team shall have the privilege of nullifying any portion of the play that occurred after the violation. For example: if the pitch was a ball the ball can be removed from the count and the baserunner will go back to the base he came from. If the player gets a hit it can be nullified and the batter will go back to the plate. Exception: The penalty shall not be applied when 1) the batter hits a ground rule double. All runners advance two bases. 2) the batter hits a homerun 3) the batter gets hit by a pitch.
- 10) Courtesy runner (last recorded out) may be used for the pitcher and catcher.
- 1) Dixie Youth pitching rules apply. Pitch count rules will be used - see additional rules concerning pitch count limits on Page 68-69 of the DYB rule book. Pitchers are limited to six (6) innings per week. One pitch is considered an inning. Plan accordingly. See Protest rules at the bottom.

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- 11) After each game, coaches are responsible for signing the scorekeeper's book (pitching record). If the scorebook is not signed by the coach being protested, it cannot be disputed later by that coach. If the coach protesting does not sign the book it cannot be protested.
- 12) Coaches are **required** to use a 9 year old pitcher and a 10 year old pitcher for a minimum of 1 inning in each game. A 9 and 10 year old pitcher must get three outs or give up the run limit to be counted as an inning. Once a 9 and a 10 year old have pitched a full inning any age pitcher is available to pitch. This will develop pitching for both age groups.
- 13) A head first slide will result in an automatic out, unless the player is going back to a bag. If possible, a runner **must** try to avoid contact with a fielder making a play on a live ball. A runner **must** try to avoid contact, or slide, at a base where a tagged play is being made.
- 14) The infield fly rule will be in effect.
- 15) All batters must have a helmet with facemask and chinstrap.
- 16) Replacing a fielder/position with another fielder on a regular basis is **not** permitted. Players must stay in their position on the field. The defensive coach will have two time outs per inning to talk with their team and change positions. If a coach calls a third time out or changes fielders a third time, the pitcher must be changed and cannot return to pitcher for the remainder of the game.

All rules not covered will be covered by the official District 8 Dixie Youth Rules & Regulations.

Please gather all equipment and exit quickly at the end of each game; post-game team meetings should be held outside of the field.

In order to protest a game, you must let the umpire know you are protesting the game and it should be noted in the official score book. The game will continue to be played. You must submit your protest in writing within 24 hours and include a \$50 protest fee. If you win your protest, the \$50 will be refunded back to you. If you lose your protest, the \$50 will be donated to the Dixie Scholarship Fund for boys and girls